



CODE OF CONDUCT FOR PLAYERS AND SPECTATORS AT COMPETITIONS HELD BY THE ITHF



Approved by the ITHF
Executive Committee

1. The code of conduct for players and spectators at competitions held by ITHF (hereinafter - the Code) is mandatory for players, spectators and tournament organizers.

- 1.1. Only players who commit to the Code are allowed to the tournaments.
- 1.2. At tournaments players undertake to observe the Game Rules, to respect the opponent, the organizers, the referee and the spectators.
- 1.3. In tournaments in controversial situations the final decision remains with the Referee Committee.
- 1.4. Disciplinary sanctions take effect only after the decision of the Referee Committee, the National Federation and/or the ITHF.

2. The location of players, items and spectators during in matches

2.1. Spectators and fans can be in a radius not closer than one meter to the playing field. At the request of one of the players, this distance can be increased to two meters.

2.2. If the player is hampered by a spectator standing or sitting behind him, he has the right to ask him to change the place. And he must do it.

2.3. If a player is obstructed by a spectator or photographer standing right next to him or looking directly at him, he has the right to ask him to change his place. And he must do it.

2.4. The spectator supporting one of the players should be placed on the side of the same player. In case spectators are in the stands, execution of this item is not necessary.

2.5. Objects important for the game, a timer, a towel, a protocol, a notebook, a pen, a watch belonging to one of the participants of the match can be placed on the table next to the playground. All items must be in the middle of the field of the player to whom they belong, without touching the playing field. All items on the table should not exceed the height of the side of the platform. High bottles or a glass with water on the table near the field is prohibited.

2.6. Any items (water bottles, telephone, talismans, chairs, etc.) may also be located near the table or in the meter zone, which the opponent, judge or tournament organizers do not object to placing.

3. Standards of behavior of players and spectators during competitions

- 3.1. Players and spectators are prohibited from:
- to carry out actions that pose a threat to own safety, life, health, as well as safety, life, health of other persons located in the place of carrying out tournament or on the adjacent territory;
 - to insult others (including by using banners, posters and other means of visual agitation) and to commit other acts that defame honour, dignity or business reputation or are aimed at inciting hatred or enmity, as well as at degrading the dignity of a person or group of persons on the grounds of sex, race, nationality, language, origin, attitude to religion;
 - publicly use obscene language;
 - provoke and create a scandalous situation;

- use gestures and/or means of support that contain Nazi attributes or symbols or attributes or symbols of extremist organizations, as well as attributes or symbols similar to them to the degree of mixing;
- be during the tournament in a state of alcoholic or drug intoxication or drink alcohol and/or illegal drugs.

3.2. Players are prohibited during the competition to use foreign objects (telephone, video camera, photo camera), which create visual or sound interference during the game.

3.3. A player can use video cameras to record all the games in the ITHF tournaments. At the same time, the national tournament regulations may provide that any game may be filmed. If there is a video recording of a problem in a game, the Referee Committee has the right to use it in order to get a more objective assessment of the episode.

3.4. A player cannot refuse to play on a video camera if the tournament organizer conducts an online broadcast.

3.5. The player can ask the opponent and the audience to refrain from shouts. In this case, the opponent and the audience must immediately fulfill the request of the player. At the same time, viewers always have the right to support the player (including shouting) after each goal scored before resuming the game, or in the pauses between games.

3.6. During the game, coaches and spectators are prohibited from giving participants any tactical tips, including the name of specific combinations and elements of protection. Tips are allowed only in the pauses between matches.

4. Disciplinary sanctions to players

- 4.1. warning (one-time violation of standards of behavior);
- 4.2. technical defeat (0:5) in the current match (violation of standards of behavior and disregard of warning);
- 4.3. disqualification of the player in the current tournament (violation of standards of behavior and disagreement with the decision of the Referee Committee);
- 4.4. compensation for material damage in monetary form (in case of intentional infliction of such damage).

Also in some cases, National Federations may apply the following penalties to players:

- 4.5. conditional disqualification for participation in tournaments held by this federation for a period of 1 to 6 months;
- 4.6. disqualification for participation in tournaments held by this federation for a period of 1 to 6 months;
- 4.7. long-term disqualification for participation in tournaments held by this federation for a period of 6 months to 1 year;
- 4.8. disqualification for 6 months to 1 year at all international tournaments (only after confirmation by ITHF Executive Committee);
- 4.9. long-term disqualification for up to 2 years at all international tournaments (only after confirmation by ITHF Executive Committee).

5. Disciplinary sanctions to fans and spectators

- 5.1. warning (one-time violation of standards of behavior);
- 5.2. removal of the fan/spectator from the territory of tournament (violation of standards of behavior and disregard of warnings from tournament organizers);
- 5.3. prohibition to attend tournaments for 1 month to 2 years (repeated violation of standards of behavior and disregard of warnings from tournament organizers, intentional infliction of material damage, etc.).